

Module Specification

Module Summary Information

1	Module Title	Narrative Entertainment Script and Production
2	Module Credits	20
3	Module Level	5
4	Module Code	MED5192

5	Module Overview
<p>The module is an opportunity to learn about the nature of storytelling, audience engagement and the variety of methods and tools a writer or communicators has at their disposal to engage, inform, excite and elicit emotional response from the audience</p> <p>The ethos of the module is that of a 'Story-Jam', where student teams will be tasked with completing a narrative challenge game brief inspired by either; a broad theme, a defined genre or a defined story arch.</p>	

6	Indicative Content
<p>Lectures Workshops Studio Practice Reviews Tutorials</p>	

7	Module Learning Outcomes
On successful completion of the module, students will be able to:	
1	Apply creative and/or production skills to develop an engaging narrative product.
2	Demonstrate appropriate team-working and collaboration skills to develop a coherent and consistent narrative.

8	Module Assessment		
Learning Outcome			
	Coursework	Exam	In-Person
1 & 2	x		

9 Breakdown Learning and Teaching Activities	
Learning Activities	Hours
Scheduled Learning (SL) includes lectures, practical classes and workshops, peer group learning, Graduate+, as specified in timetable	40
Directed Learning (DL) includes placements, work-based learning, external visits, on-line activity, Graduate+, peer learning, as directed on VLE	120
Private Study (PS) includes preparation for exams	40
Total Study Hours:	200